

#### 2005.4.8 / Gamania March 2005 Net Sales Report

##### Gamania Reports 2005 March Sales Revenue

Gamania Digital Entertainment Co., LTD. today announced March 2005 Sales Revenue ending March 31, 2005.

##### **Sales Report**

Unit: NT\$

thousand

	<b>2005</b>	<b>2004</b>	<b>Growth Amount (YoY)</b>	<b>Growth Rate (YoY)</b>
Net Sales for March	151,626	170,361	-18,735	-11.0%
Net Sales from January through March	469,766	558,352	-88,586	-15.9 %

##### **March 2005 Results: Comparison Highlights**

1. Net sales in March 2005 increased NT\$ 0.6 million compared with February 2005, representing a 0.4% MoM increase. The sales contribution from all product categories remained stable in March 2005 on a month-over-month basis.
2. Net sales in March 2005 were NT\$151.6 million, a decrease of 11.0% from NT\$170.4 million in March 2004.
3. Accumulated net sales from January through March 2005 were NT\$469.8 million, representing a 15.9% YoY decrease, compared with the accumulated net sales of NT\$558.4 million over the same period in 2004.
4. "Lineage II" and "Seal Online" are operated by Gamania's subsidiaries, NC Taiwan and Taiwan Index, respectively. NC Taiwan's net sales in March was NT\$ 61.2 million (up 15.2% MoM), driven up by strong demand on game update packages and higher online game sales revenue. Taiwan Index's net sales in March 2005 was NT\$26.7 million (up 36.6% MoM), also benefiting from strong game packages sales.